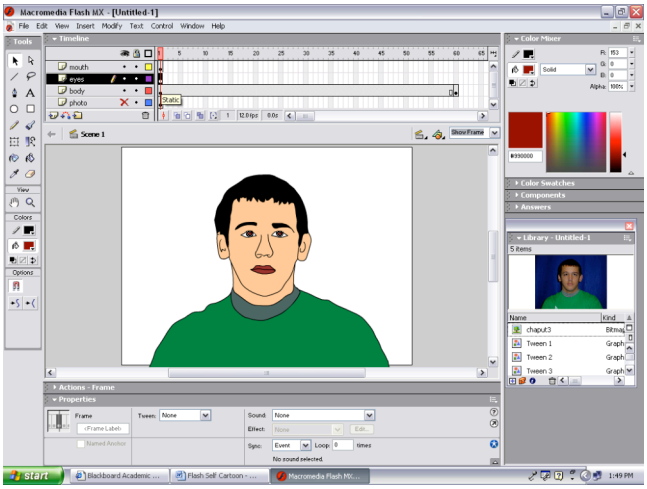
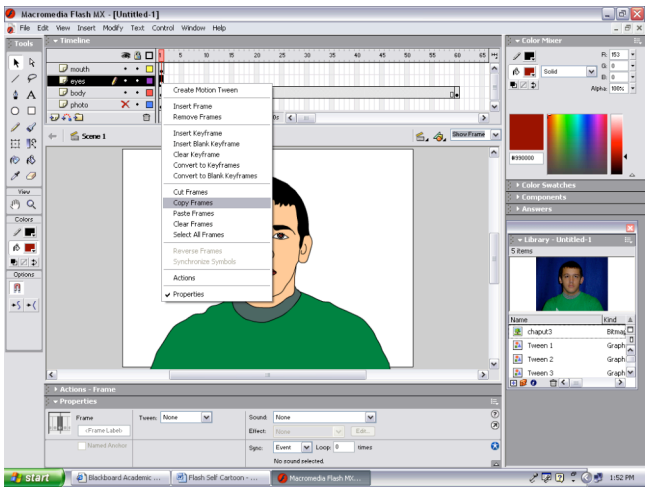
Flash Self Cartoon (Part B)

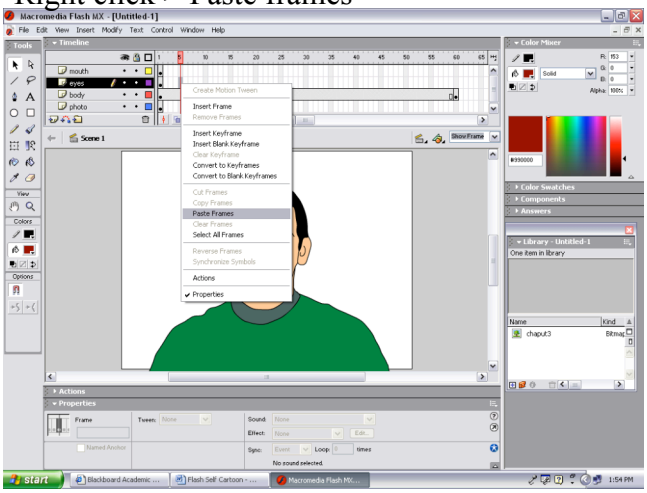
-Now lets animate the eyes every 5 frames
-Click on the Black arrow move tool
-Click on the eyes layer, click keyframe 1



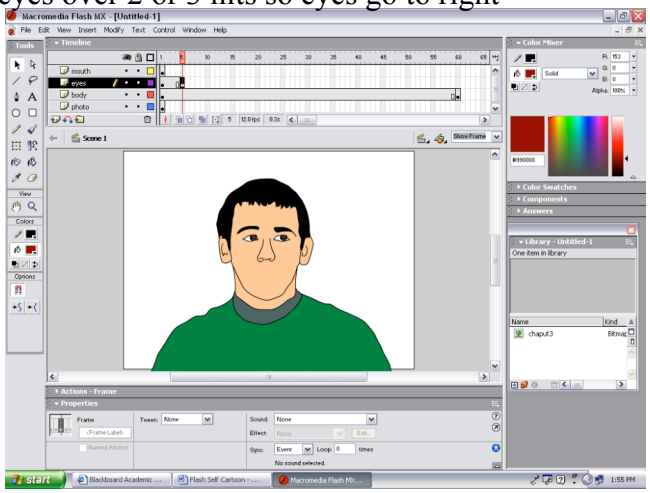
-Right click > Copy Frames



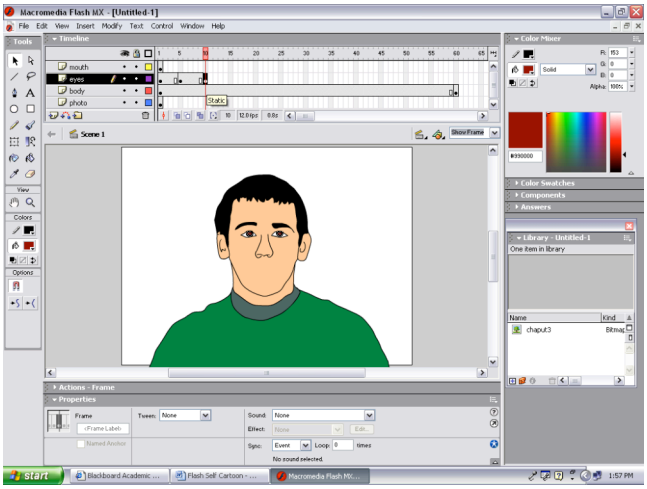
-Click on frame 5
-Right click > Paste frames



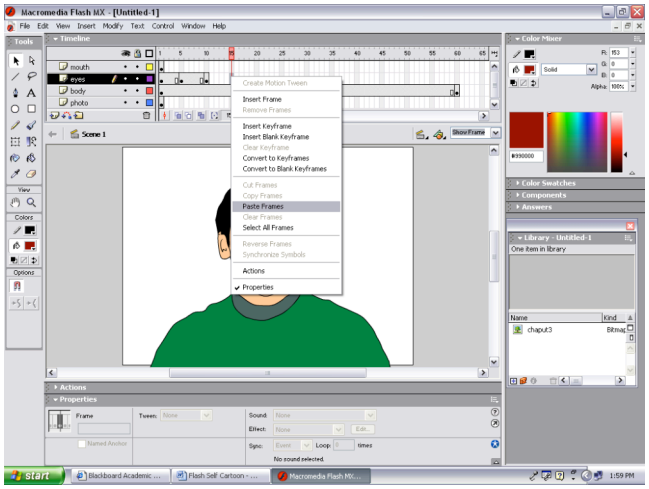
-Use the arrow keys on the keyboard, push the eyes over 2 or 3 hits so eyes go to right



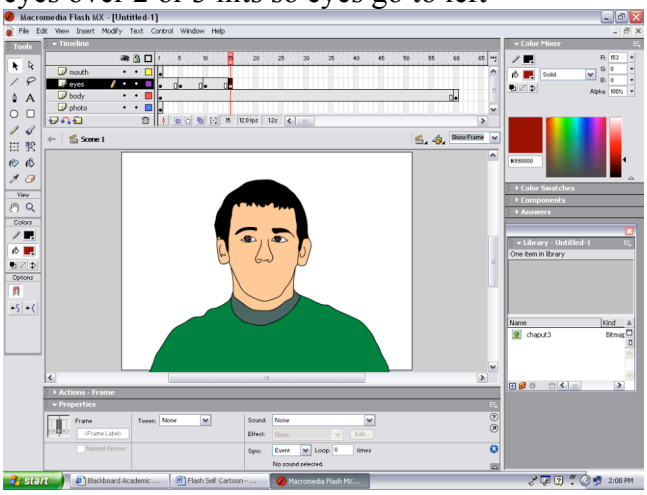
-Click on frame 10
-Right click > Paste frames
-This will paste the eyes straight ahead again



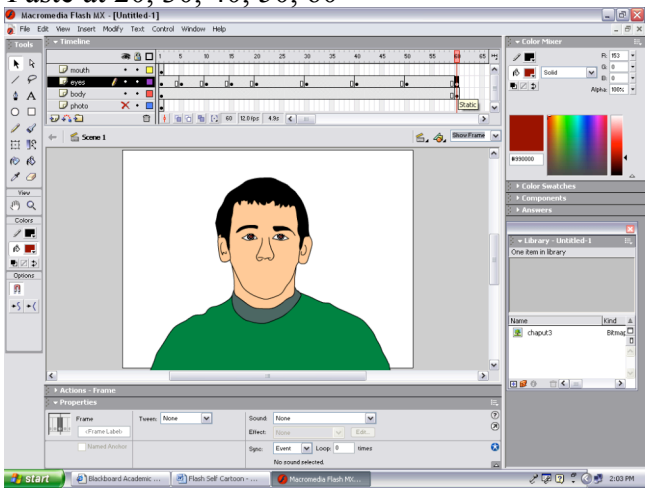
-Click on frame 15
-Right click > Paste frames



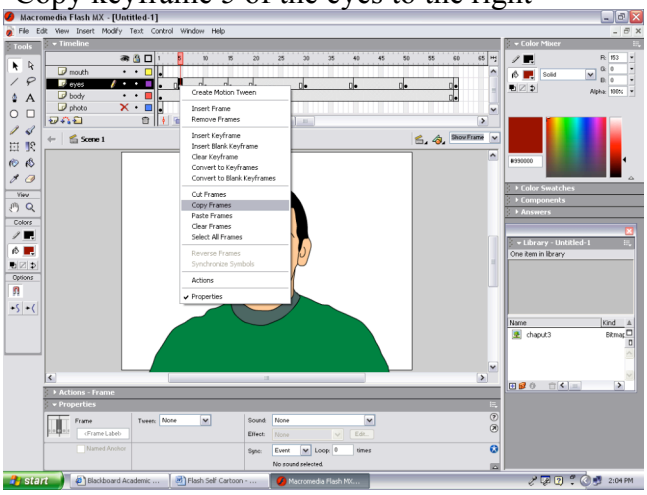
-Use the arrow keys on the keyboard, push the eyes over 2 or 3 hits so eyes go to left



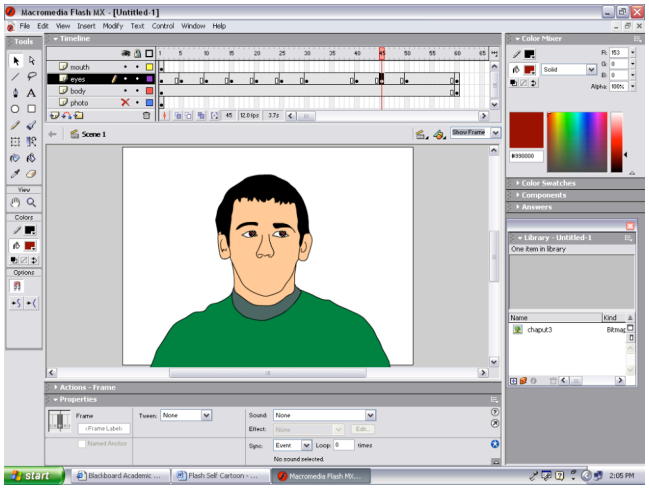
-Paste the eyes straight every other 5 frames
-Paste at 20, 30, 40, 50, 60



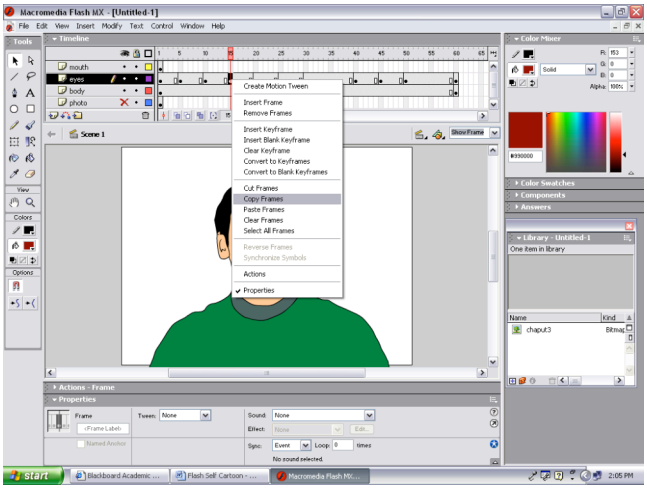
-Copy keyframe 5 of the eyes to the right



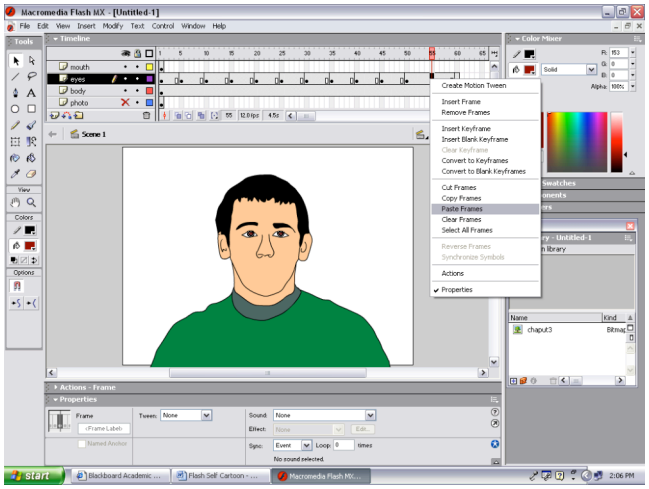
-Paste at frames 25 and 45



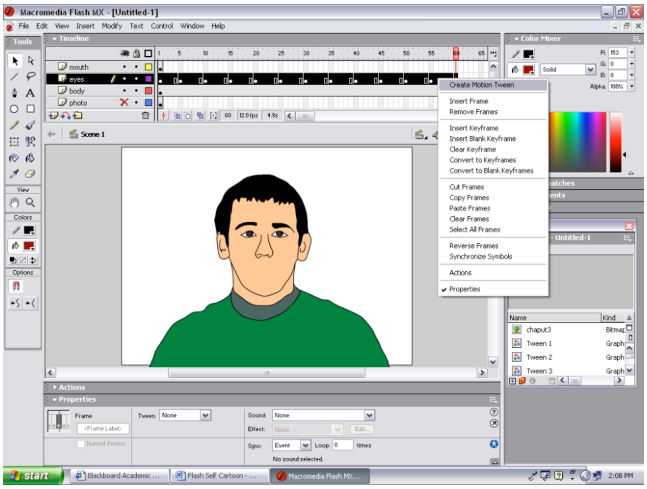
-Copy keyframe 15 of the eyes to the left



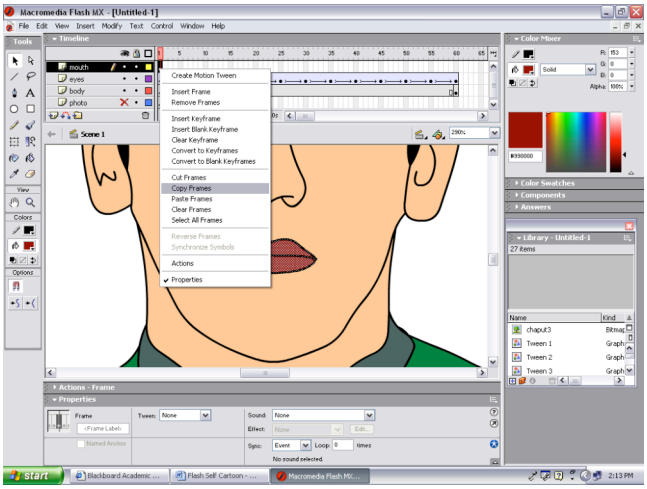
-Paste at frames 35 and 55



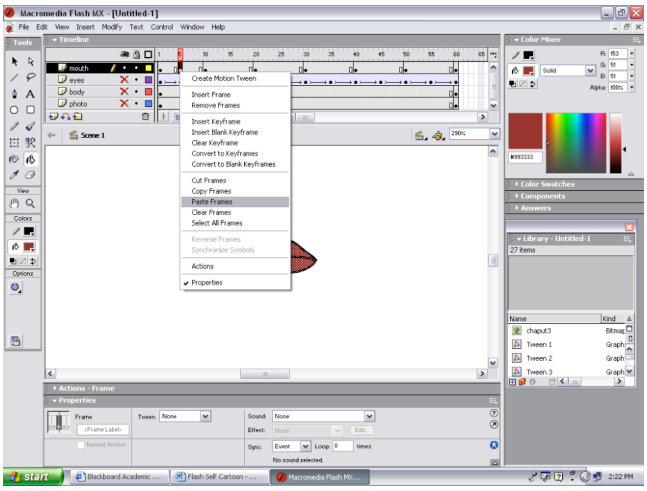
-Click on the first keyframe, hold shift, click the last
-Right click in black and motion tween



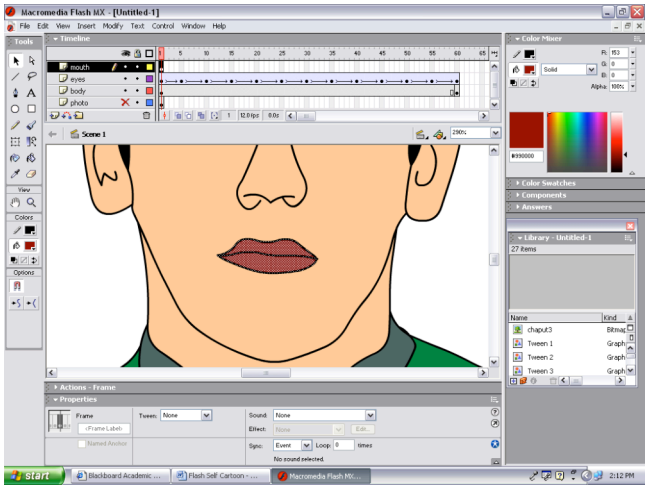
-Copy keyframe 1 of the mouth layer



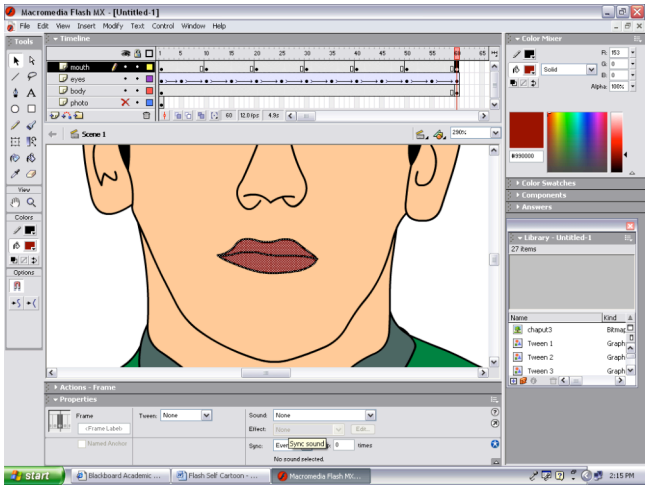
-Click on mouth layer, click on frame 5
-Right click > paste frames of closed mouth



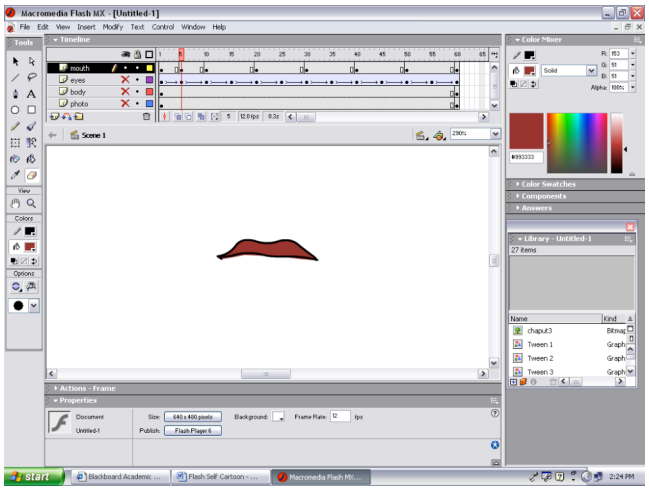
- Move the red playhead back to the front
- In timeline, click on the mouth layer



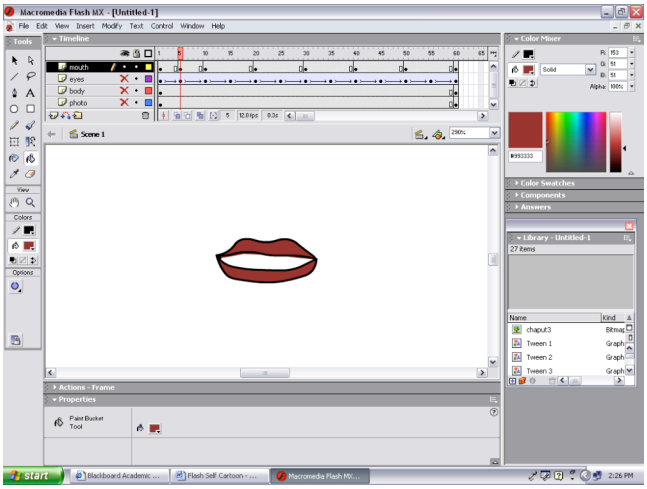
-Paste at every other 5 frames, ex – 10, 20, etc.



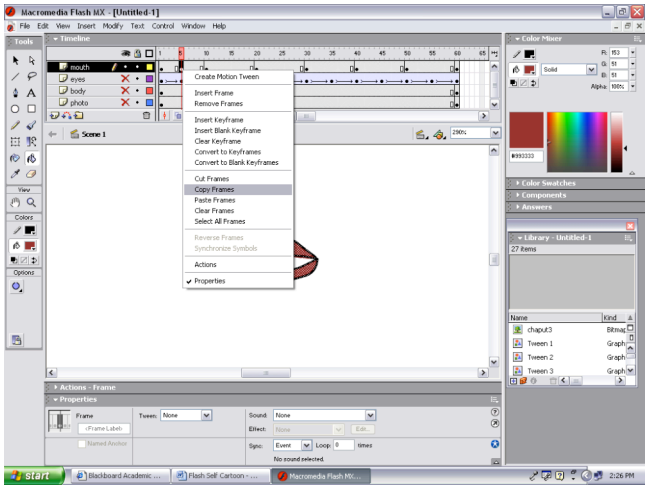
-You are going to draw the mouth open by hand
-First erase the bottom lip using the eraser tool



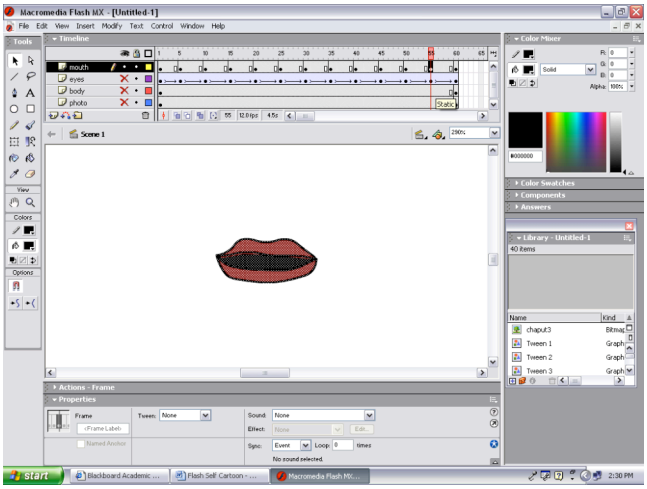
-Next free draw in the bottom lip open with the pencil
-Fill in the bottom lip with color with paint bucket



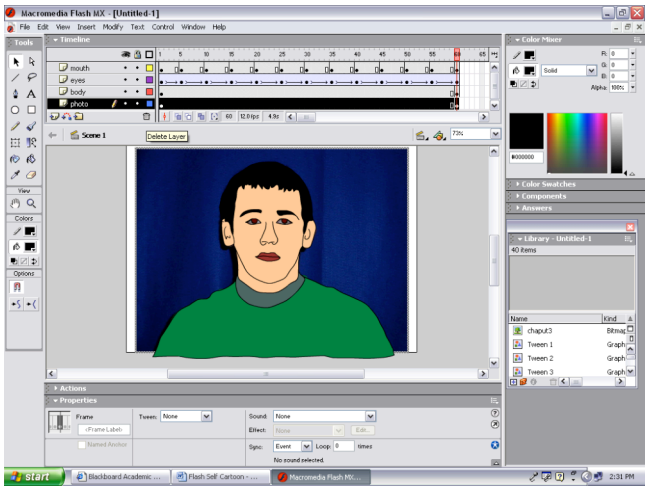
-Right click > Copy frames from frame 5



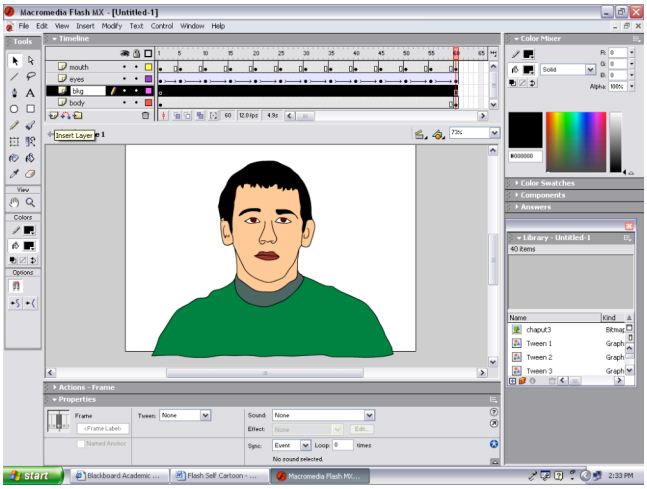
-Paste every other 5 frames, ex – 15, 25, etc.
-DO NOT TWEEN THIS LAYER!



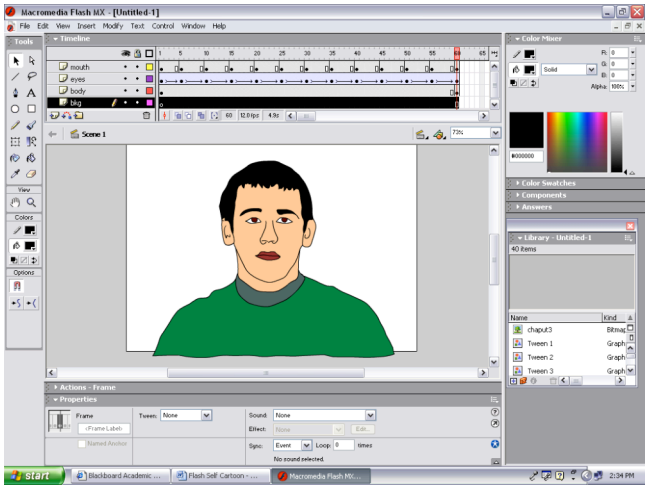
-In timeline, click on photo layer to select it
-Trash the photo layer



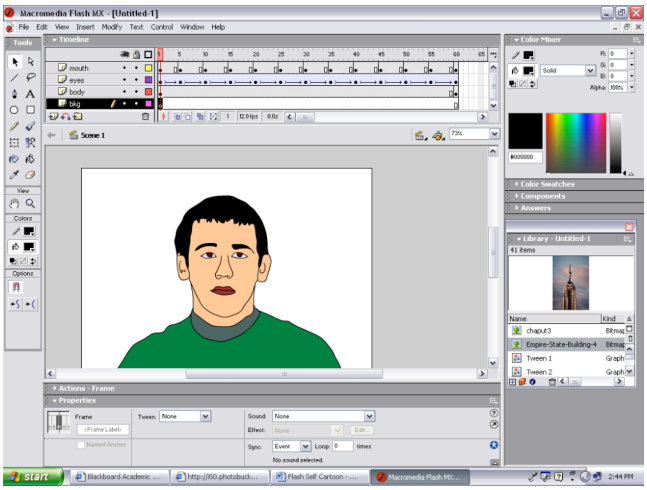
-Create a new layer and name it bkg (background)



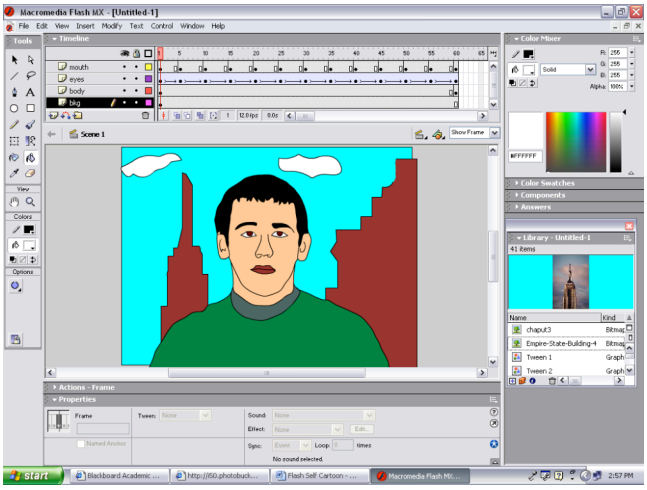
-Drag the bkg layer to the bottom of all layers in the timeline



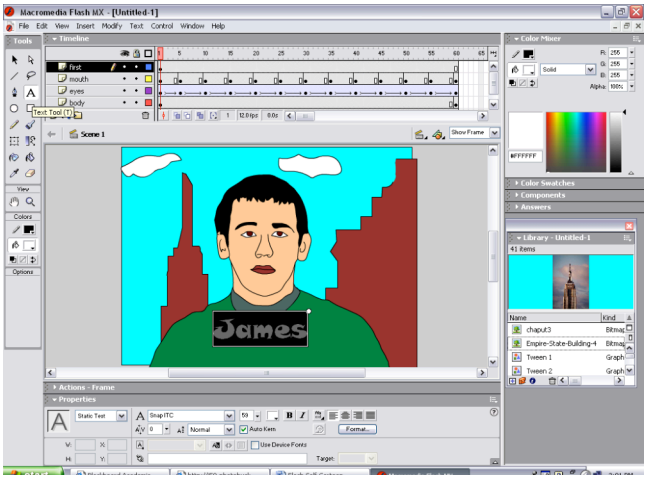
-Find a photo of a background to use from the Internet
-Move the playhead to the front



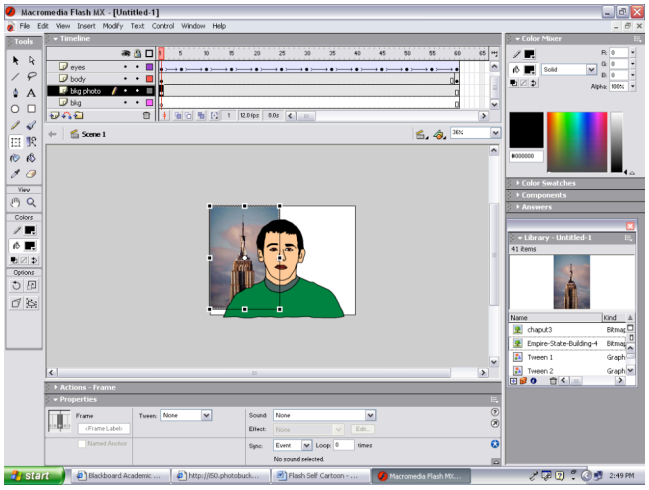
-In timeline, click on the bkg layer
-Trace the background, then delete the bkg photo



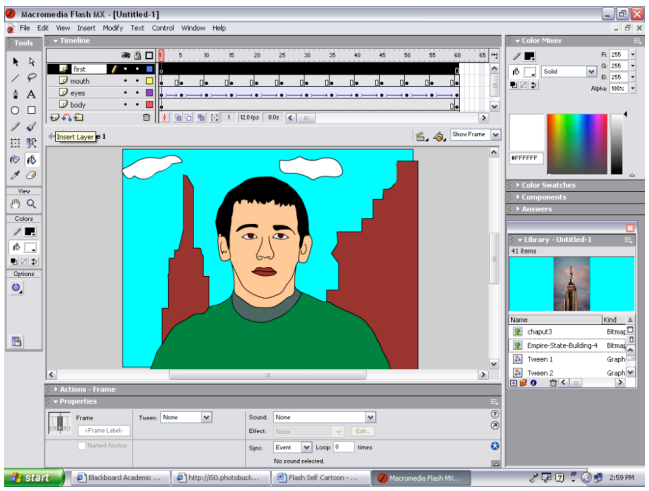
-Click on the text tool on the toolbar
-Type in your first name
-Use the properties at bottom to make text changes



-Import to Library the background photo
-Create a new layer and name bkg photo
-Drag the bkg photo layer to the bottom of layers
-Drag the photo onto the stage on the bkg layer



-Lastly you will add you name as flying text
-In timeline, click the mouth layer
-Create a new layer and label first



-Animate each letter of your first name so at frame 30 the first name is spelled out, paste 30 at 60
-Create a new layer, label last
-Type in you last name
-Animate so last name flies into place under or beside first name (do not have to break apart or distribute to layers for this one)
-Last name should be spelled out at frame 50, paste frame 50 to frame 60
-If forgot how to animate text, refer back to time for lunch text tutorial
-Save and export as directed in Blackboard and submit work.